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Pre-Mission Preparation

Mission 13 introduced non-blocking sound functions and a graphical user
interface. Think back to the previous missions. Are there any you would like
to make a graphical user interface for, or use non-blocking sound functions?
Remix Step 1: Review your code from Mission 13
Mission 13: Race Control What does this program do?
What programming concepts and skills did you learn and use?
Remix Step 2: Describe what your remix project will do:

Remix Step 3: Plan your code. What functions, variables, graphics, sounds and buttons will you use in the project? You do not need to fill out every line.

Variable Name	What it will be used for		
Graphic or sound			
Function name	n name What it will do		
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Button	What it will be programmed to do:		

Remix Step 4: Write your code.

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Go to the sandbox to write your code. Write just a few lines at a time and test often.

Remix Step	5:	Peer Feedback Form
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Name of student completing the form:
What do you like about the program be specific:
Give at least one suggestion. Begin with "What if" or "Maybe you could"
Peer or Programmer feedback form
What do you like about the program be specific:
What do you want to improve, change or add?

Post-Mission Reflection

How did you use graphics and/or non-blocking sound in your remix project?
How did you use your creativity in this remix project?
What debugging strategies did you use to complete the program?